CRC Cards:

1. Game
2. Parser
3. Item

MapEditor

1. Knows the current Game maps.
2. Can load and save maps in XML Files
3. Knows items that can be placed in the map.

UML Diagrams:

ApplicationWindow

1. Player
2. Location
3. Dice
4. Solution
5. Knows location states
6. Knows Dice roll
7. Knows game status/solution

UML Diagrams: